

## LinHES - Feature # 842: HTTP Live Streaming

<b>Status:</b>	Closed	<b>Priority:</b>	Normal
<b>Author:</b>	rsay	<b>Category:</b>	Packages: Core
<b>Created:</b>	08/20/2012	<b>Assignee:</b>	cecil
<b>Updated:</b>	08/20/2012	<b>Due date:</b>	
<b>Description:</b>	<p>This is a feature request to enable HTTP live streaming. I am attempting to activate mythtv 0.25 live streaming feature so that I can stream from my backend to android devices on my network. The specific app that I am attempting to use is MythTV Go (available in android play store). I get the following error in my mythtranscode log when attempting to stream shows:</p> <p>2012-08-14T20:27:55.155813-04:00 myth mythtranscode[11218]: E CoreContext transcode.cpp:1148 (TranscodeFile) avfw-&gt;Init() failed</p> <p>The app developer told me that this happens if mythtv is not compiled with the following options: --enable-libx264 and --enable-libmp3lame</p> <p>I think adding this feature is important to broaden the interoperability of LinHes with MythTV Go and other apps that may want to take advantage of mythtv's HTTP live streaming .</p>		

### History

**08/20/2012 02:42 pm - cecil**

- Assignee set to cecil

- Category set to Packages: Core

- Status changed from New to In Progress

**08/20/2012 03:27 pm - cecil**

- % Done changed from 0 to 100

- Status changed from In Progress to Closed

Thanks for the report and doing the due diligence. Upgrade to the latest mythtv package to resolve.

**08/20/2012 03:32 pm - cecil**

cecil wrote:

> Thanks for the report and doing the due diligence. Upgrade to the latest mythtv package (-12) to resolve.