

## LinHES - Bug # 870: Intel driver hard locks the machine when using opengl

<b>Status:</b>	Closed	<b>Priority:</b>	Normal
<b>Author:</b>	jams	<b>Category:</b>	Packages: Core
<b>Created:</b>	12/01/2012	<b>Assignee:</b>	jams
<b>Updated:</b>	12/10/2012	<b>Due date:</b>	
<b>Description:</b>	When using the intel driver and mythtv with opengl painter, the system hardlocks. Does not happen with vmware or nvidia.  Changing the accel option to noaccel in 20-automv.conf allows the system to start, but it's pretty slow.		

### Associated revisions

12/09/2012 03:52 pm - jams

mesa 8.0: reverted from 9.0 because of the intel driver opengl hardlock problem.

refs #870

12/09/2012 03:53 pm - jams

glew 1.7 reverted from 1.9 because of the intel driver opengl hardlock problem.

refs #870

### History

12/10/2012 10:03 am - jams

- Assignee set to jams

- Estimated time set to 2.00

- Status changed from Accepted to Closed

Reverted Mesa to 8.x.

mesa 9.x is not ready for prime time.